

Arbortext IsoDraw 7.2

Curriculum Guide



Live Classroom Curriculum Guide

- Arbortext IsoDraw 7.2 Foundation with CADprocess
 - Arbortext IsoDraw 7.2 Foundation
 - Arbortext IsoDraw 7.2 CADprocess
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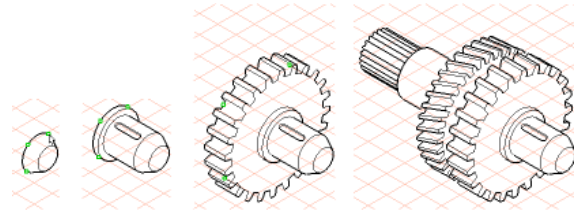
Arbortext IsoDraw 7.2 Foundation with CADprocess

Overview

Course Code TRN-2276–T

Course Length 4 Days

In this course, you will learn the basic and advanced drawing operations of Arbortext IsoDraw. This course emphasizes hands-on experience and a solid foundation in the essential drawing skills and commands needed to produce quality technical illustrations for publications. You will learn how to open, save, and close new and existing documents. You will also learn how to project geometry from one plane to another, and learn how to use the perspective and isometric tools. In addition, you will learn how to automate the creation of technical illustrations from existing 3-D CAD data. Finally, you will learn how to draw and view entities, understand 3-D projections, moves, and rotation and how to use the Objects window.



Course Objectives

- Understand Arbortext IsoDraw basics and fundamental drawing skills
- Understand advanced drawing techniques, annotation, and callouts
- Understand CADprocess and 3-D import options
- Understand 3-D projection and conversion options

Prerequisites

- Basic computer skills in a Microsoft Windows computing environment
- Background or related experience in an Engineering or Technical Publications Department

Audience

- Authors, editors, and illustrators of technical information
 - Technical and administrative staff
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Agenda

Day 1

Module	1	Arbortext IsoDraw Basic Illustration Process
Module	2	Introduction to Arbortext IsoDraw
Module	3	Fundamental Drawing Skills
Module	4	Intermediate Drawing Skills
Module	5	Composition and Layout

Day 2

Module	6	Advanced Transformation Tools
Module	7	Compound Paths
Module	8	Advanced Drawing Techniques
Module	9	Annotation and Callouts

Day 3

Module	10	Customizing the User Environment
Module	11	Project I
Module	12	Arbortext IsoDraw with CADprocess Illustration Process
Module	13	Introduction to Arbortext IsoDraw CADprocess and 3-D Import Options
Module	14	Selection of Assemblies

Day 4

Module	15	Working within the 3-D Window
Module	16	3-D Projection and Conversion Options
Module	17	Object Information
Module	18	Using the Browser Window
Module	19	Animation
Module	20	Project II

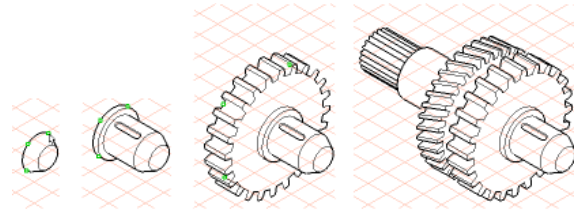
Arbortext IsoDraw 7.2 Foundation

Overview

Course Code TRN-2277-T

Course Length 2 Days

In this course, you will learn the basic and advanced drawing operations of Arbortext IsoDraw. This course emphasizes hands-on experience and a solid foundation in the essential drawing skills and commands needed to produce quality technical illustrations for publications. You will learn how to open, save, and close new and existing documents. You will also learn how to project geometry from one plane to another, and learn how to use the perspective and isometric tools. In addition, you will learn how to automate the creation of technical illustrations from existing 3-D CAD data. Finally, you will learn how to draw and view entities, understand 3-D projections, moves, and rotation and how to use the Objects window.



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Day 2

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Module	10	Customizing the User Environment
Module	11	Project I

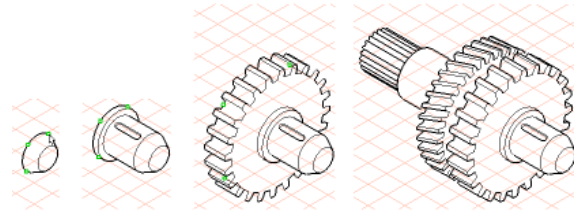
Arbortext IsoDraw 7.2 CADprocess

Overview

Course Code TRN-2278–T

Course Length 2 Days

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Module	2	Introduction to Arbortext IsoDraw CADprocess and 3-D Import Options
Module	3	Selection of Assemblies
Module	4	Working within the 3-D Window
Module	5	3-D Projection and Conversion Options

Day 2

Module	6	Object Information
Module	7	Using the Browser Window
Module	8	Animation
Module	9	Project II

Web Based Curriculum Guide

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- Arbortext IsoDraw 7.2 CADprocess



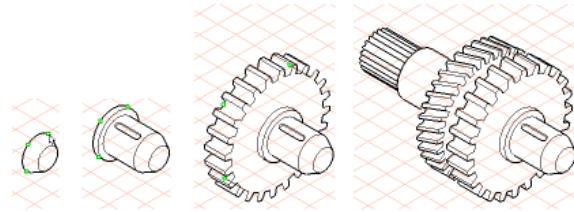
Arbortext IsoDraw 7.2 Foundation with CADprocess

Overview

Course Code SEB-CEK4959

Course Length 32 Hours

In this course, you will learn the basic and advanced drawing operations of Arbortext IsoDraw. This course emphasizes hands-on experience and a solid foundation in the essential drawing skills and commands needed to produce quality technical illustrations for publications. You will learn how to open, save, and close new and existing documents. You will also learn how to project geometry from one plane to another, and learn how to use the perspective and isometric tools. In addition, you will learn how to automate the creation of technical illustrations from existing 3-D CAD data. Finally, you will learn how to draw and view entities, understand 3-D projections, moves, and rotation and how to use the Objects window.



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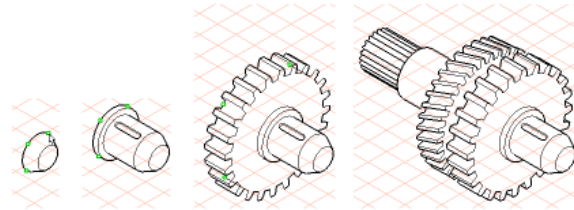
Arbortext IsoDraw 7.2 Foundation

Overview

Course Code SEB-CEK4960

Course Length 16 Hours

In this course, you will learn the basic and advanced drawing operations of Arbortext IsoDraw. This course emphasizes hands-on experience and a solid foundation in the essential drawing skills and commands needed to produce quality technical illustrations for publications. You will learn how to open, save, and close new and existing documents. You will also learn how to project geometry from one plane to another, and learn how to use the perspective and isometric tools. In addition, you will learn how to automate the creation of technical illustrations from existing 3-D CAD data. Finally, you will learn how to draw and view entities, understand 3-D projections, moves, and rotation and how to use the Objects window.



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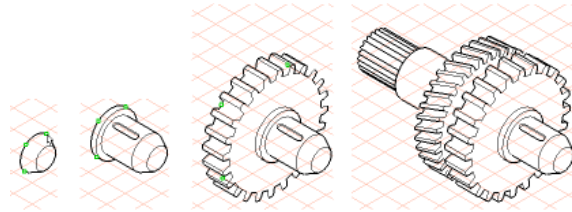
Arbortext IsoDraw 7.2 CADprocess

Overview

Course Code SEB-CEK4961

Course Length 16 Hours

In this course, you will learn the basic and advanced drawing operations of Arbortext IsoDraw. This course emphasizes hands-on experience and a solid foundation in the essential drawing skills and commands needed to produce quality technical illustrations for publications. You will learn how to open, save, and close new and existing documents. You will also learn how to project geometry from one plane to another, and learn how to use the perspective and isometric tools. In addition, you will learn how to automate the creation of technical illustrations from existing 3-D CAD data. Finally, you will learn how to draw and view entities, understand 3-D projections, moves, and rotation and how to use the Objects window.



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